

# **3D PRINTING ESSENTIALS**

What to do in CAD



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Points, lines and surfaces do not exist in the real world, hence they are not printable. The printer can't print thicknesses below 2mm.

### **2 DIMENSIONS**

Remember that your object has to fit into the dimensions of the printer, which are 9\*11\*20 [cm]. Don't go over the edge and leave some margin.

If all the general design rules for 3D printing are followed, export your object as an **stl file**.

In the Prusa Slicer



## If you don't know what Prusa



#### ■ A OBJECT MANIPULATION & PLACEMENT

Think about the efficiency of your prints, the less time you spend on the printer the more time you have for other things. Is the print optimally oriented on the print bed? Does it make sense to split the object? Is it possible to fit several objects on the print bed?



## tch video: "The Bridge"

Again, try to really think about how to make the print more efficient in time and material. Can the infill/amount of top/bottom layers be reduced? Is the support structure really necessary? Is the skirt switched on? Is the brim really necessary?

#### **6 CHECK THE SILICING**

Can the first layer be printed/ Is the first layer operable? Make sure your object is not flying.

Export your model as a **g-code** and name it correctly: Name Atelier\_Printer\_Print Time

#### At the 3D printer



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solving first layer issues **7 ALWAYS CHECK THE FIRST LAYER** Does the first layer properly adhere to the build-plate? Remember the Hamburger Section! If not: Alter the distance between print-bed and build-plate!

If nothing works





